

Summary:

Appearance

Name

Age

Gender

Level

Species

Class

Background

Goals

Luck

Fate

Your Luck Roll:

Health

Threshold:

Wounds

Your Dice Code:

Focus

Value:

Fatigue

Armour

Equipment

Wealth

Troubles

Followers

Combat:

Agility +
Brawl +
Climb +
Run +
Stealth +
Strength +
Swim +
Throw +

+
+
+
+
+
+
+
+

Knowledge:

Craft +
Investigate +
Languages +
Lore +
Patch Wounds +
Read/Write +
Survival +
Track +

+
+
+
+
+
+
+

Influence:

Bargain +
Charm +
Contacts +
Deceive +
Entertain +
Intimidate +
Lead +
Persuade +

+
+
+
+
+
+
+

Magic:

Cantrips +

Special Moves & Cantrips (Quick Actions)

Powers & Spells (Actions)