Name

Species

Class

Age

**Health**

**Focus**

**Luck**

**Wounds**

**Fatigue**

**Fate**

Armour

Equipment

Troubles

**Combat:**

**Knowledge:**

**Influence**:

Agility +   
Brawl +   
Climb +   
Run +  
Stealth +  
Strength +   
Swim +   
Throw +   
 +   
 +   
 +   
 +   
 +   
 + +   
 +

Craft +  
Investigate +   
Languages +   
Lore +   
Patch Wounds + Read/Write + Survival +  
Track +   
 +   
 +   
 +   
 +   
 +   
 +

Bargain +   
Charm +  
Contacts +   
Deceive +  
Entertain +   
Intimidate +   
Lead +  
Persuade +   
 +   
 +   
 +   
 +   
 +   
 +

Background

Goals

Gender

Level

Followers

Wealth

*Appearance*

**Magic:** Cantrips + + + + +

**Special Moves & Cantrips *(Quick Actions)***

**Powers & Spells *(Actions)***

**Your Dice Code:**

**Your Luck Roll:**

*See more at: DavesGamesLab.com*

*Summary:*

Threshold:

Value: